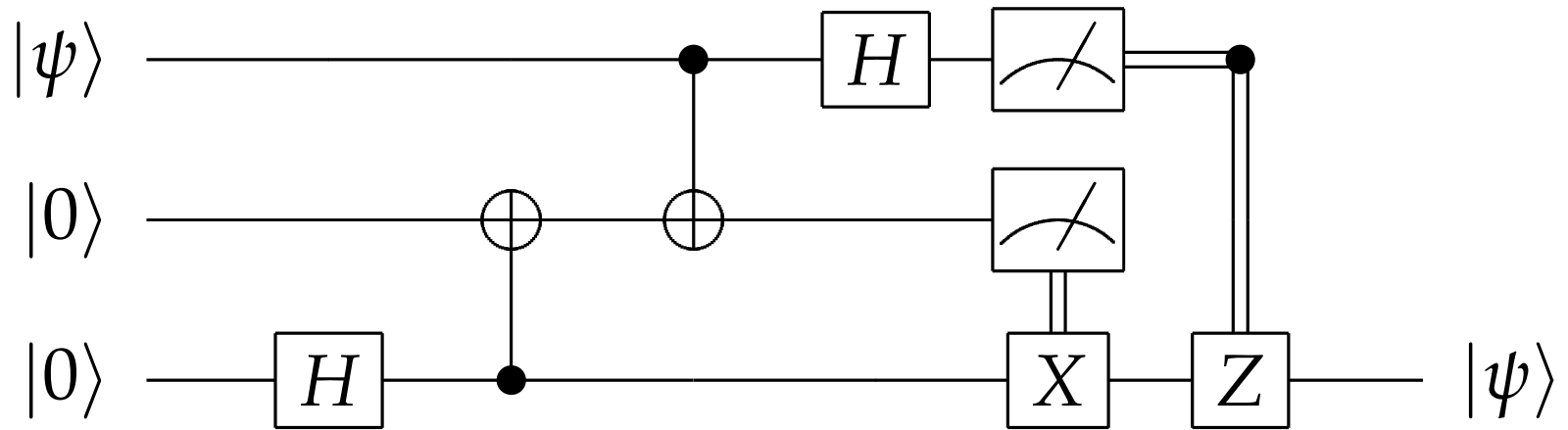


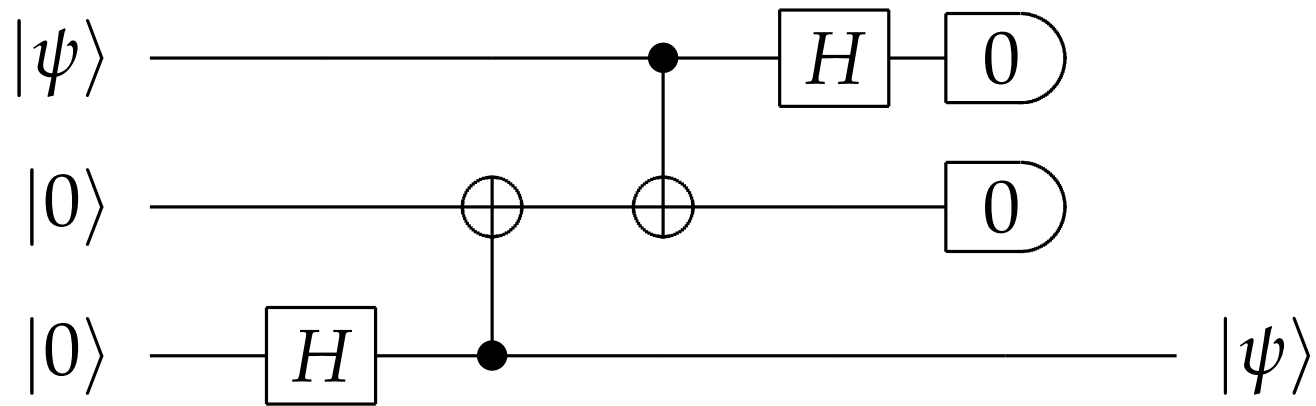
Time travel



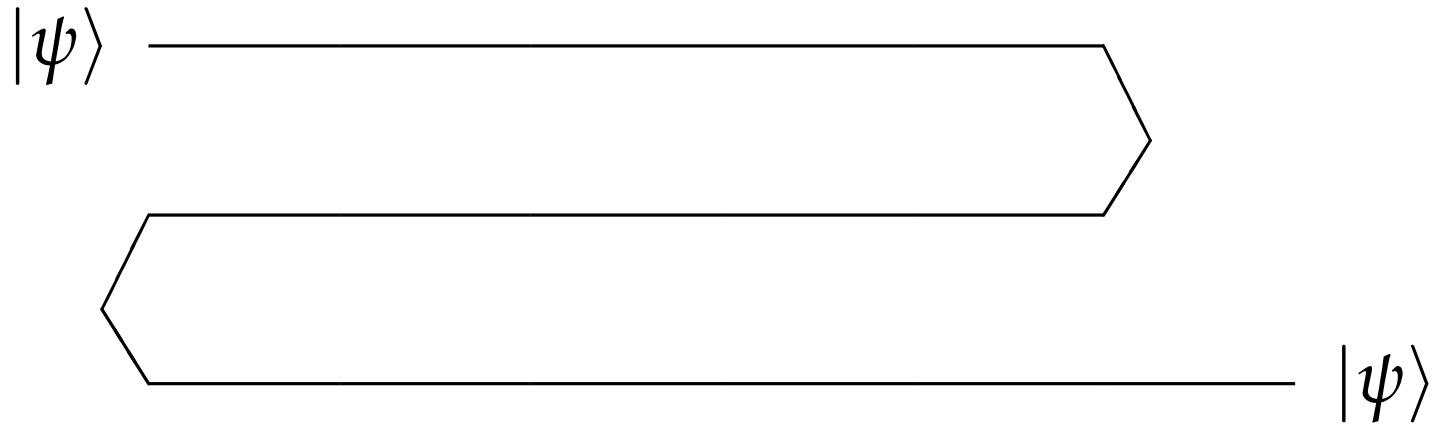
Teleportation



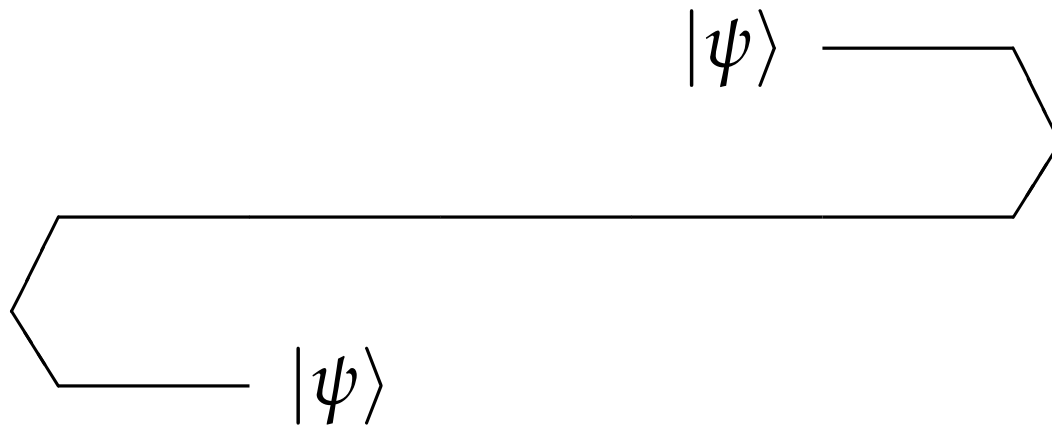
Teleportation



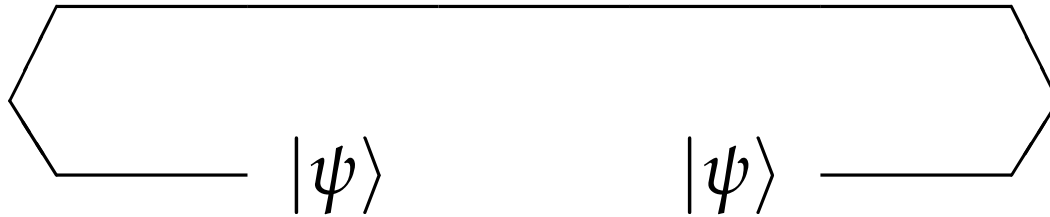
Post-selected teleportation



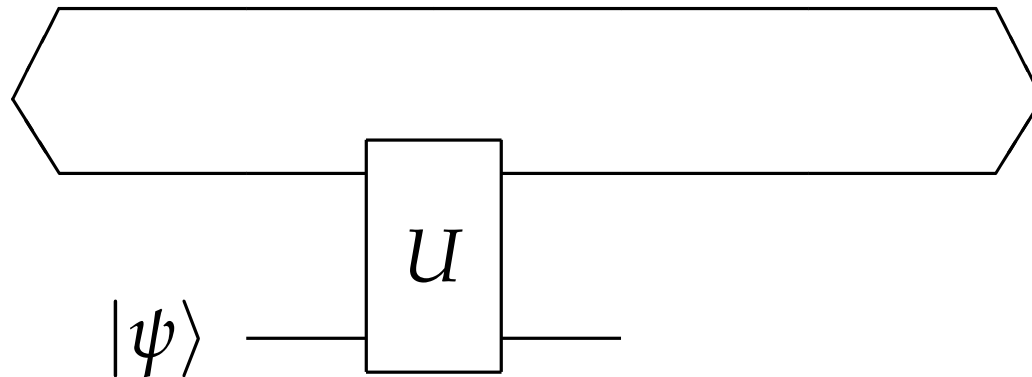
Post-selected teleportation



Post-selected teleportation

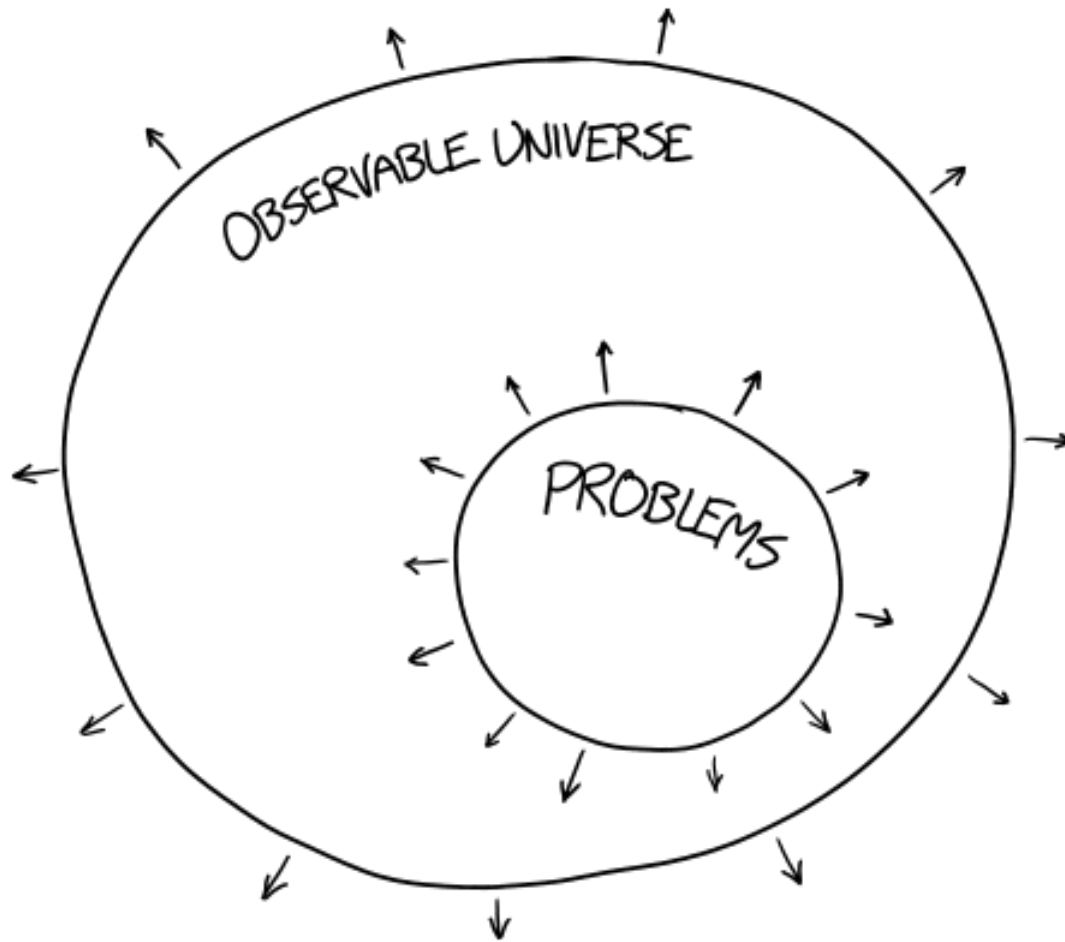


Post-selected closed timelike curve

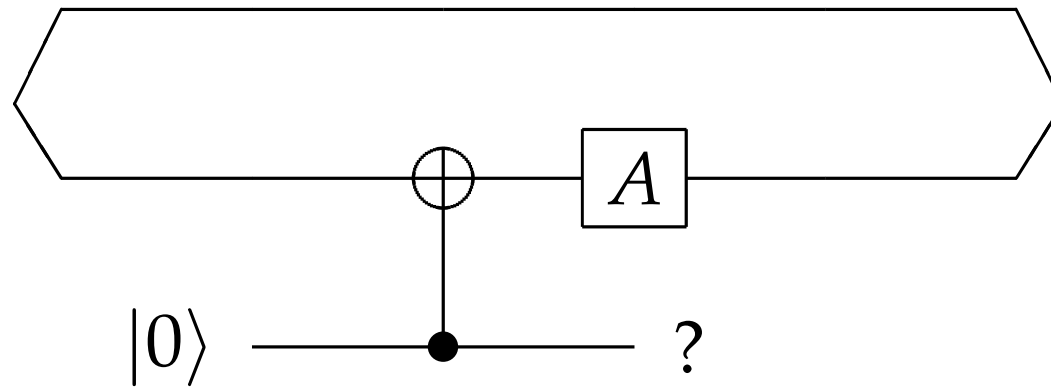


$$K = \text{tr}_{\text{CTC}} U$$

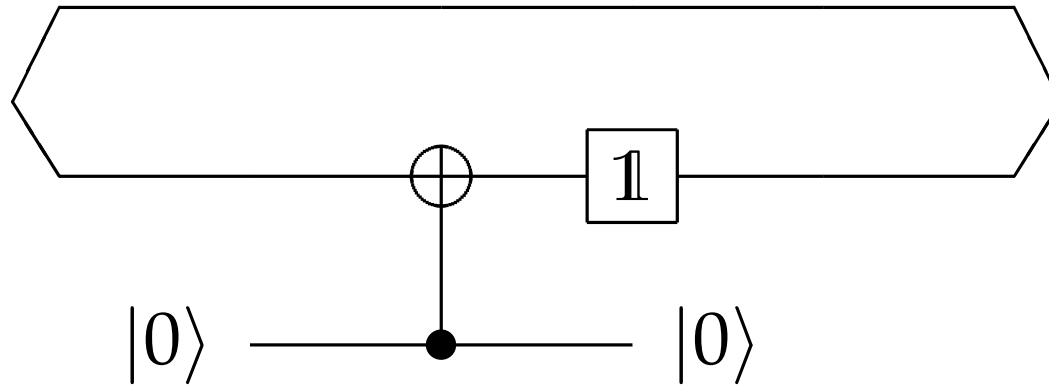
$$|\psi\rangle \mapsto \frac{1}{\|K|\psi\rangle\|} K|\psi\rangle$$



Fragility



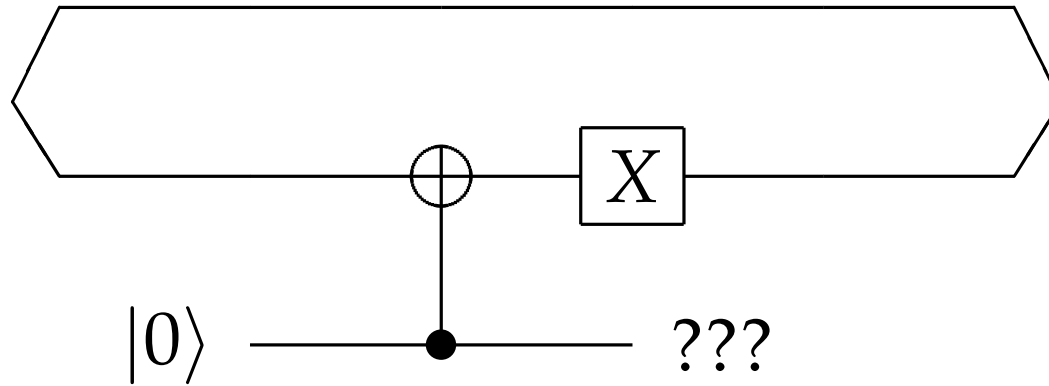
Fragility



$$K = \text{tr}_{\text{CTC}} \left(|0\rangle\langle 0| \otimes \mathbb{1} + |1\rangle\langle 1| \otimes X \right) = |0\rangle\langle 0|$$

$$|0\rangle \mapsto \frac{1}{\| |0\rangle\langle 0| |0\rangle \|} |0\rangle\langle 0| |0\rangle = |0\rangle$$

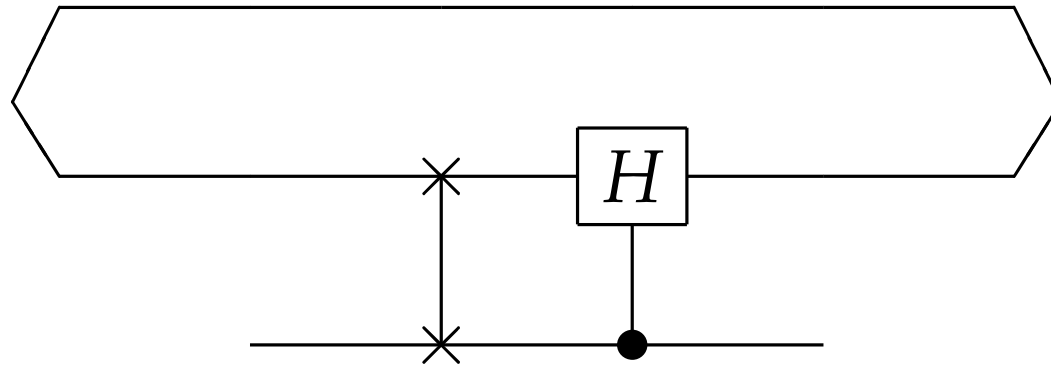
Fragility



$$K = \text{tr}_{\text{CTC}} \left(|0\rangle\langle 0| \otimes X + |1\rangle\langle 1| \otimes \mathbb{1} \right) = |1\rangle\langle 1|$$

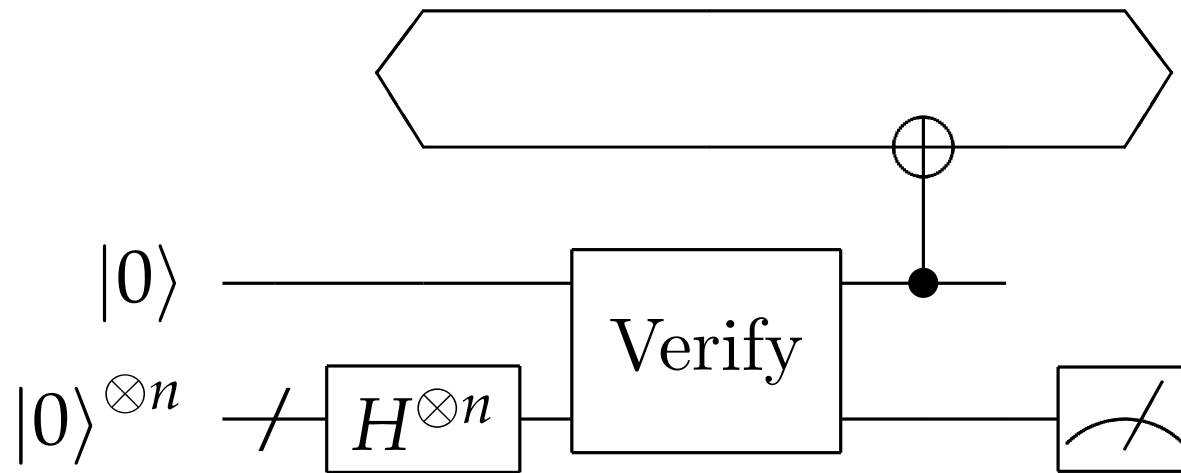
$$|0\rangle \mapsto \frac{1}{\| |1\rangle\langle 1| |0\rangle \|} |1\rangle\langle 1| |0\rangle = \frac{0}{0}$$

Non-orthogonal states

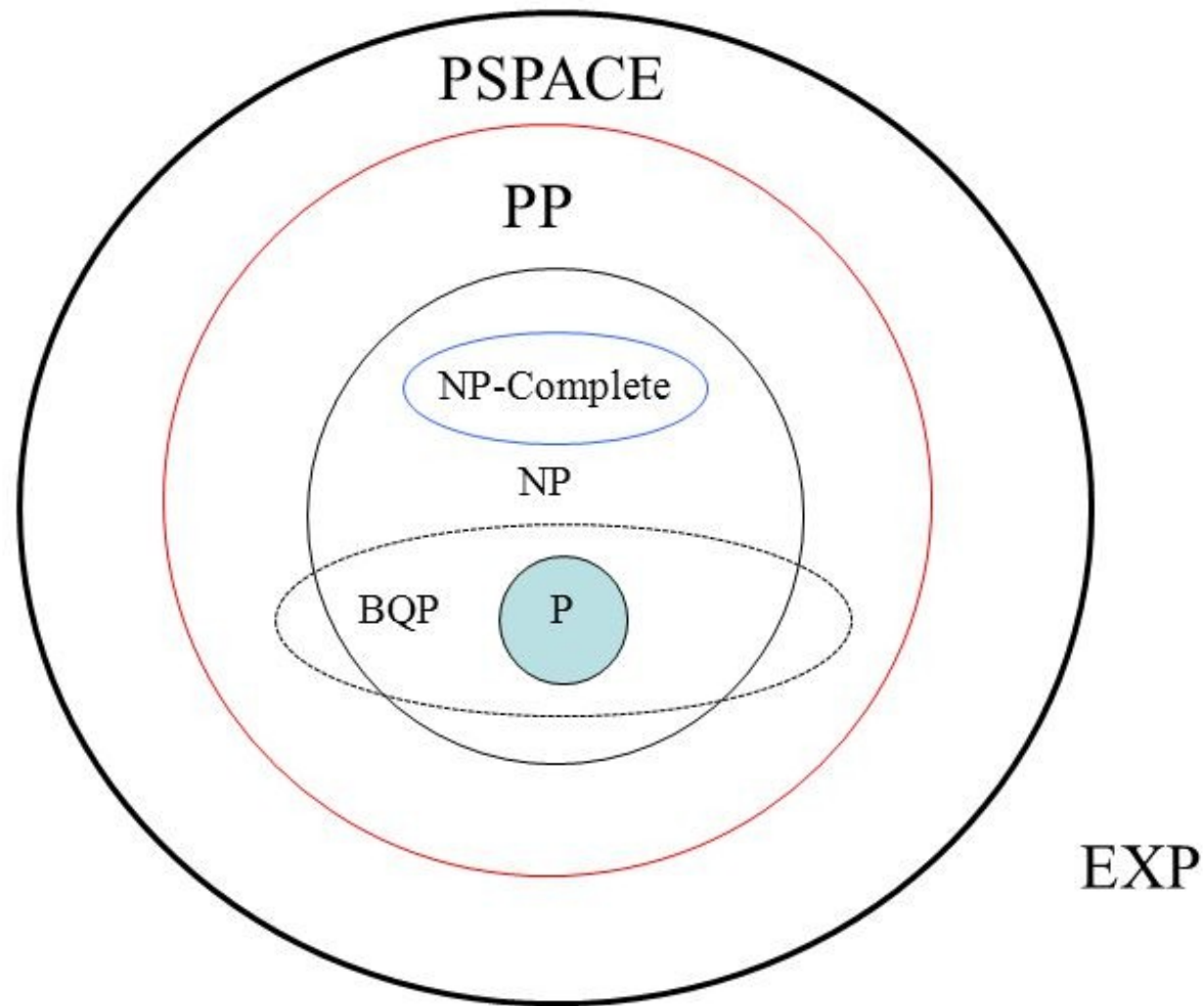


$$K = |0\rangle\langle 0| + |1\rangle\langle -|$$

NP-complete problems



The Complexity Zoo

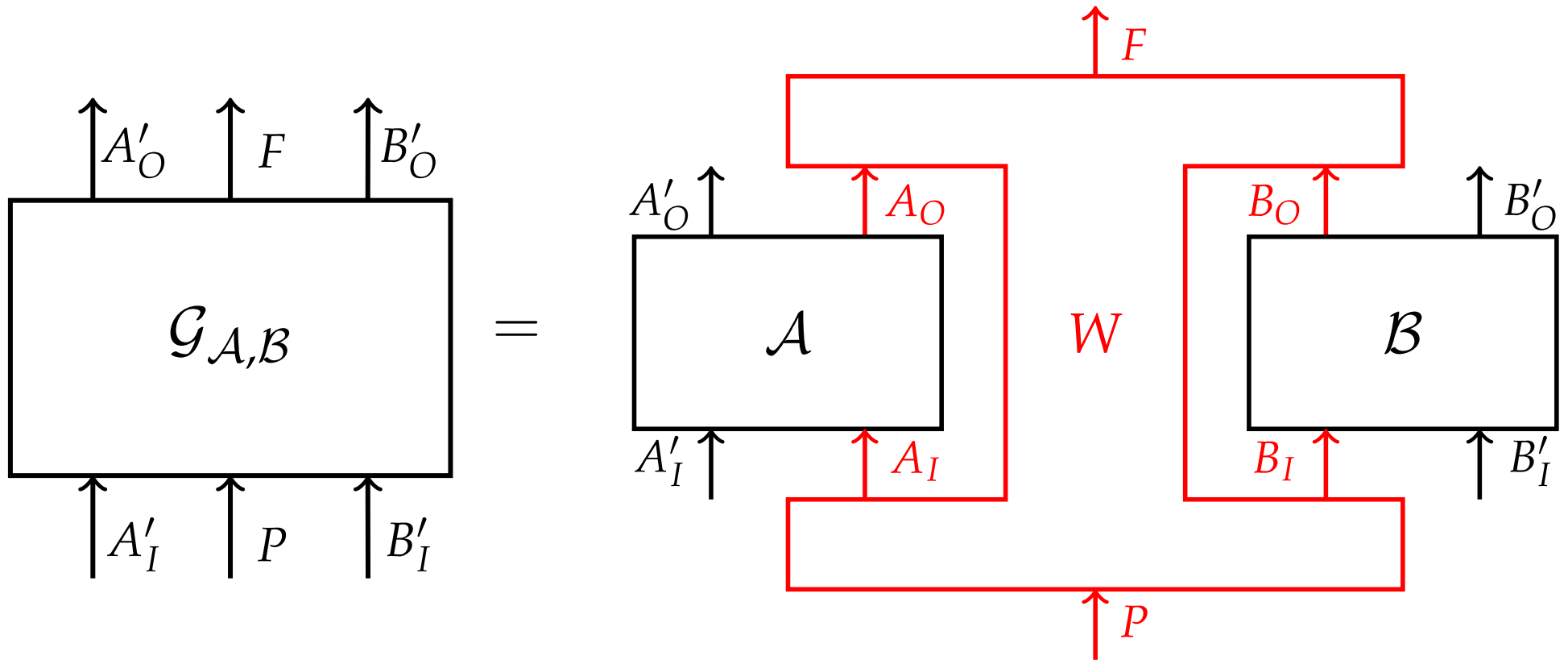


$$\widetilde{\text{BQP}}_{\text{CTC}} = \text{PostBQP} = \text{PP}$$

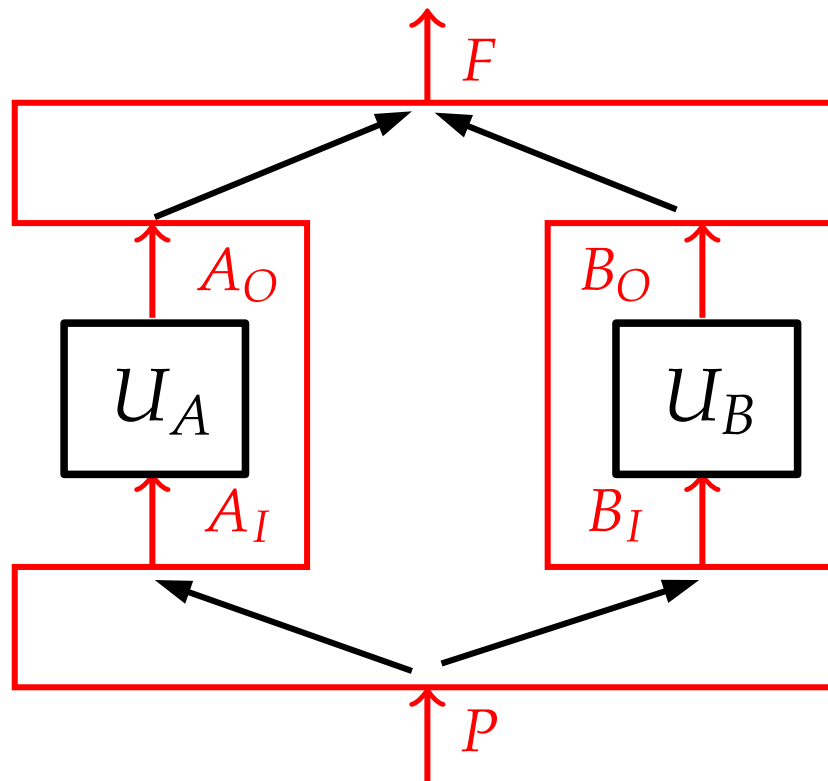
And now for something completely
different



Definition: a process is the most general linear function that maps all CPTP maps to CPTP maps

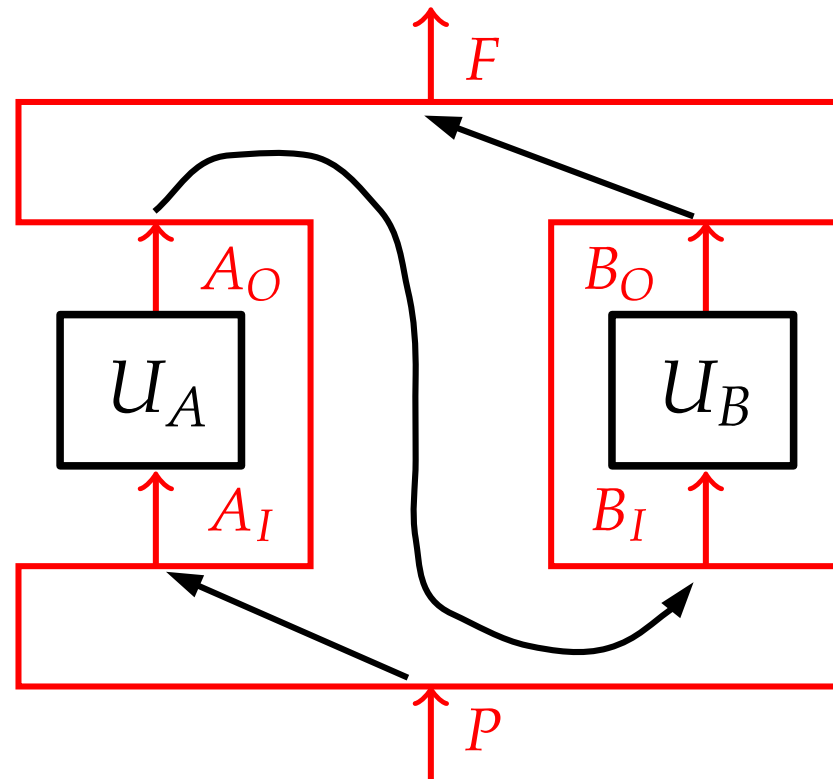


A nonsignalling process



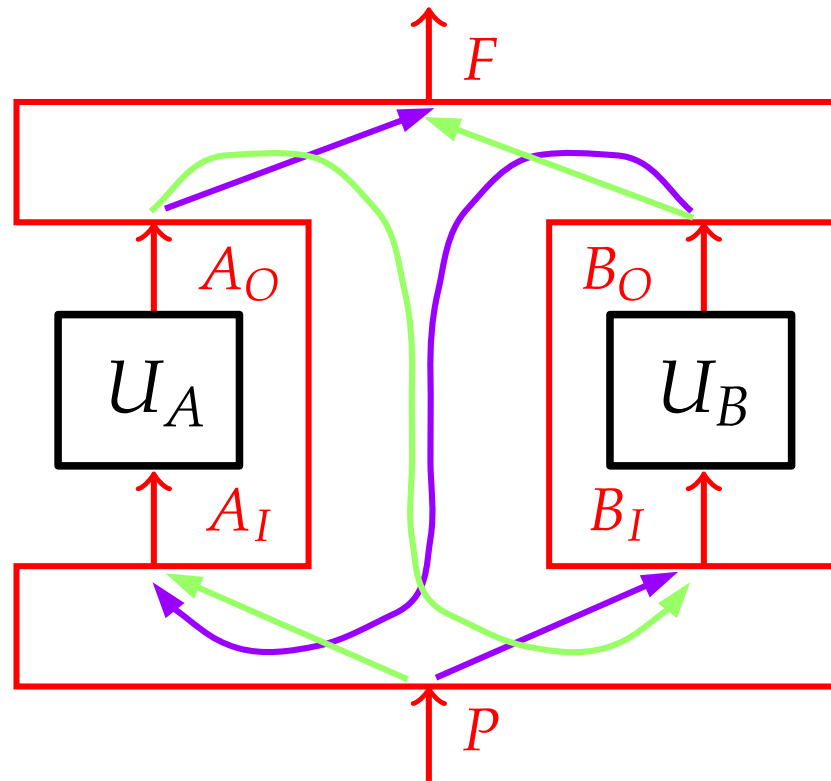
$$U_A, U_B \mapsto U_A \otimes U_B$$

A channel from Alice to Bob



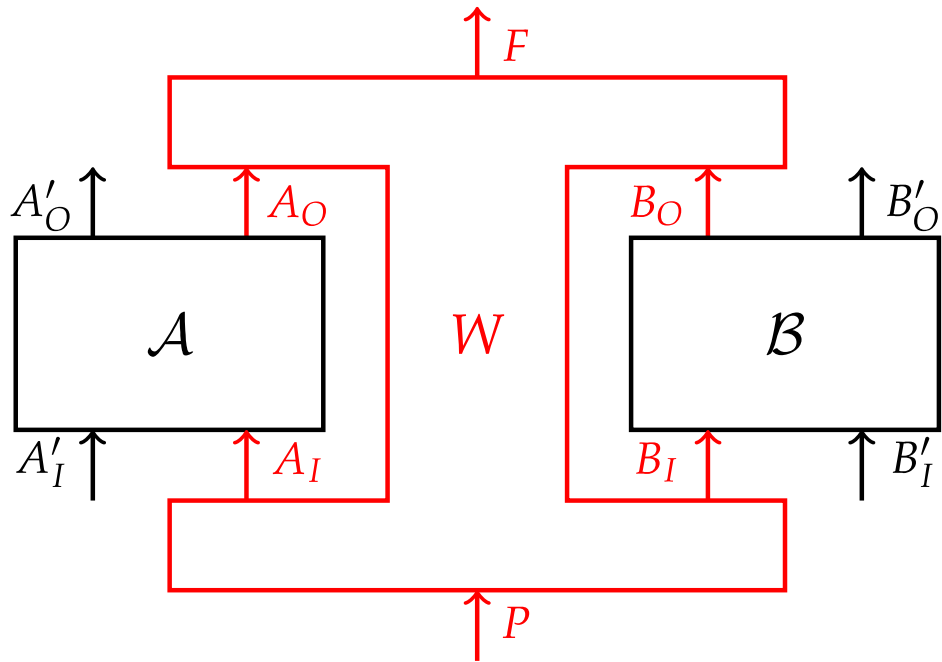
$$U_A, U_B \mapsto U_B U_A$$

The quantum switch

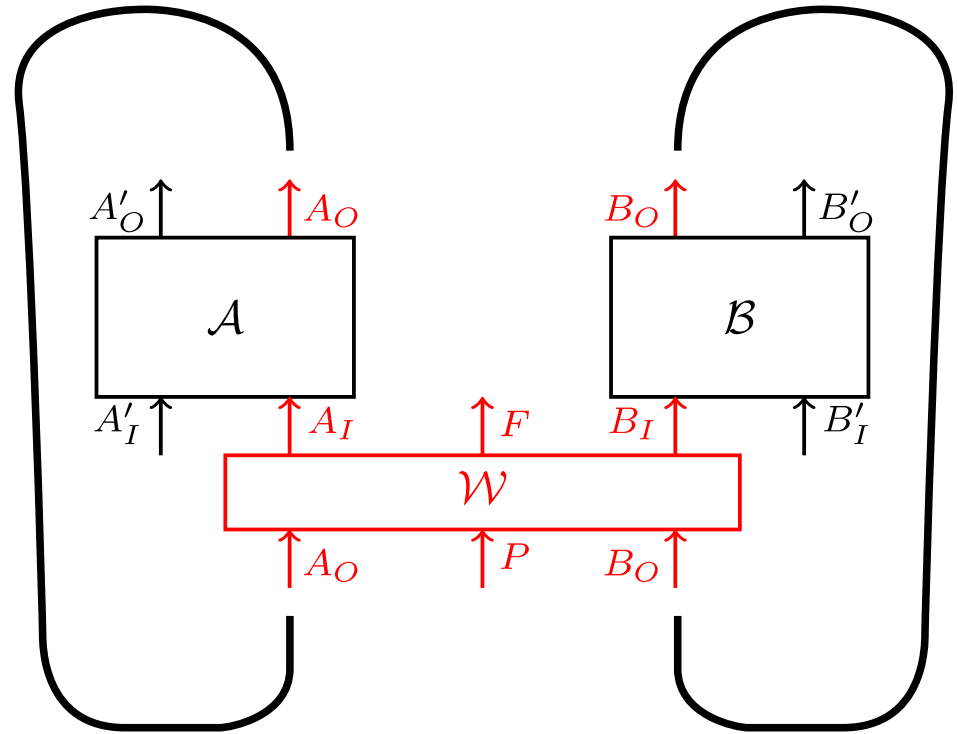


$$U_A, U_B \mapsto |0\rangle\langle 0| \otimes U_B U_A + |1\rangle\langle 1| \otimes U_A U_B$$

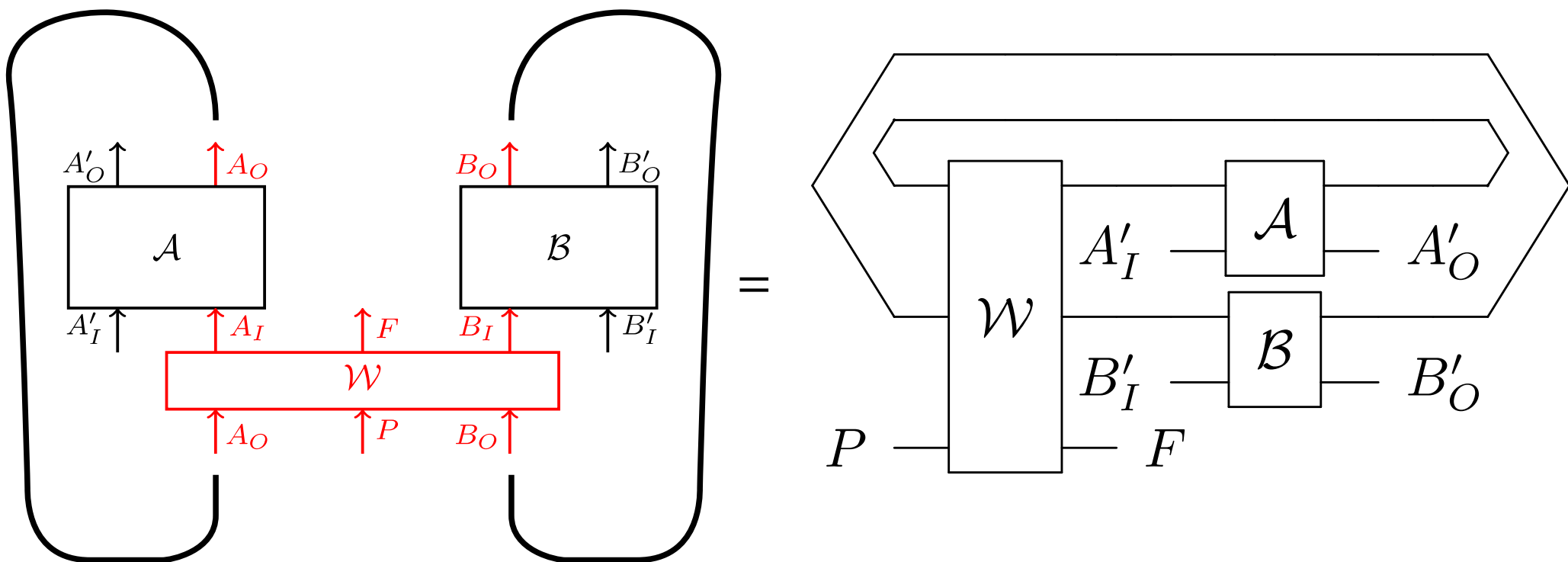
What is a process?



=



A process is a bunch of CTCs

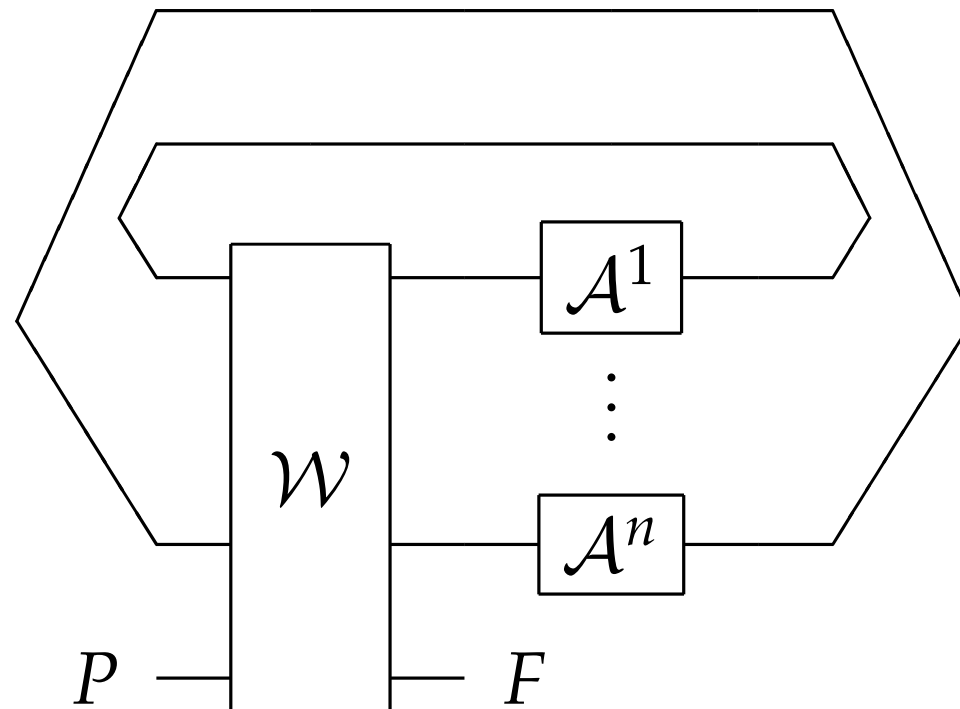


Processes are linear CTCs

Theorem: W is a valid process iff the probability of post-selection for all A and B is $\frac{1}{d_A^2 d_B^2}$

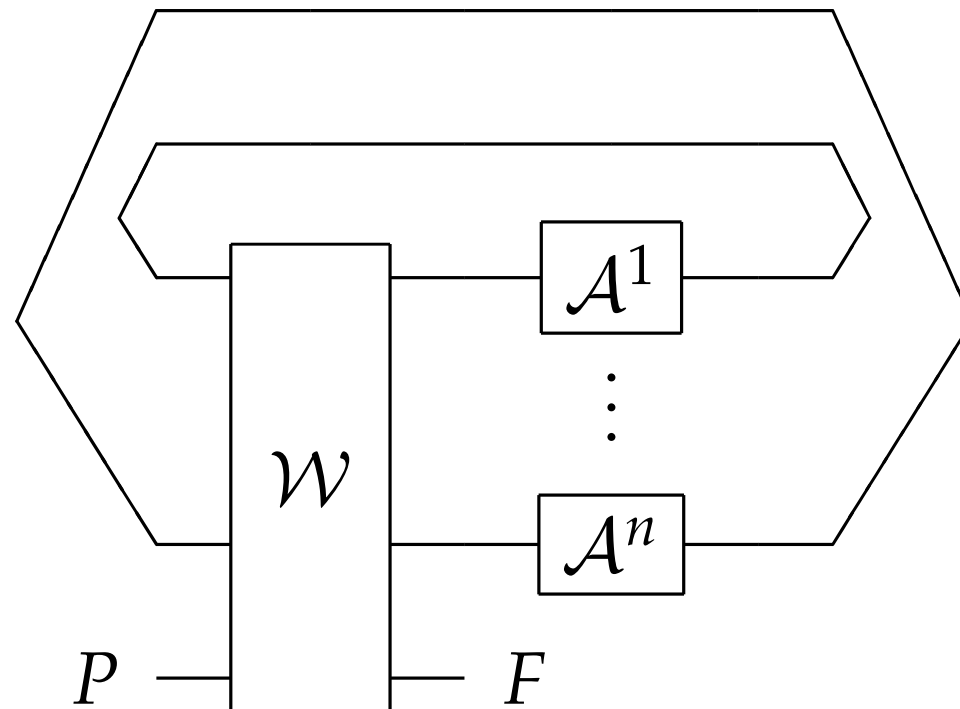
Complexity

Definition: $\mathbf{BQP}_{\ell\text{CTC}}$ is the complexity class of problems that can be efficiently solved by a process



Complexity

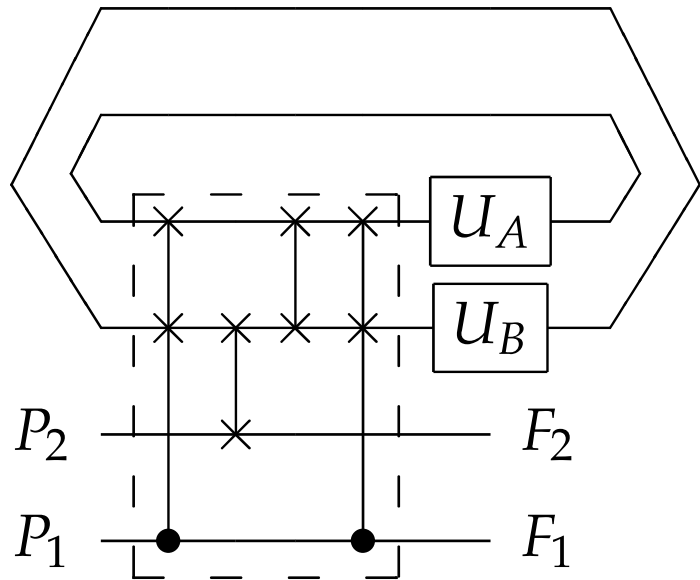
Definition: $\mathbf{BQP}_{\ell\text{CTC}}$ is the complexity class of problems that can be efficiently solved by linear CTCs



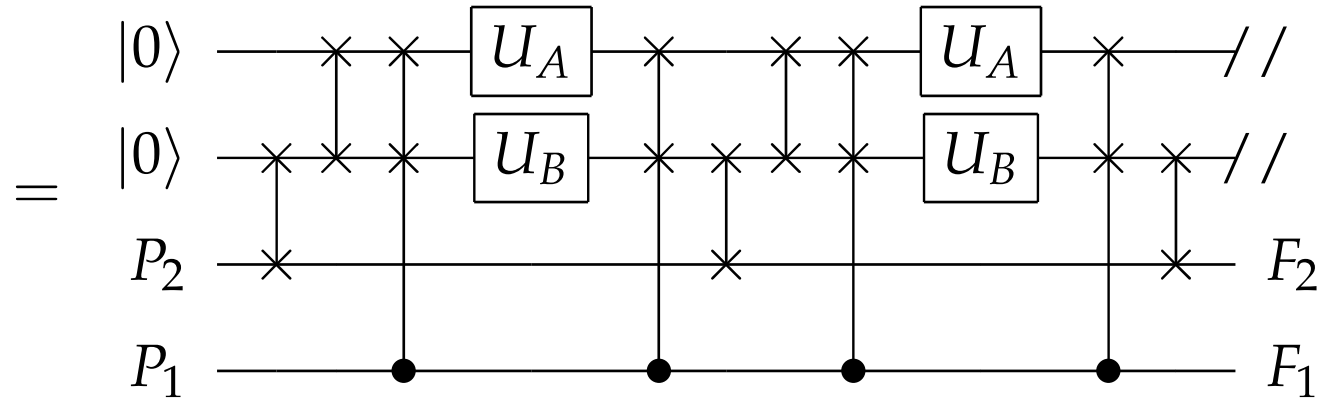
A loose upper bound

$$\mathbf{BQP}_{\ell\text{CTC}} \subseteq \mathbf{BQP}_{\text{CTC}} = \mathbf{PP}$$

The quantum switch

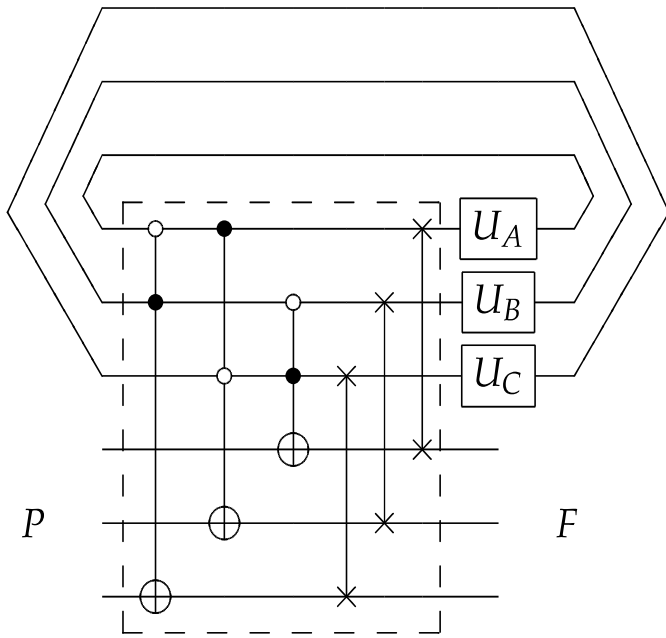


$O(n)$

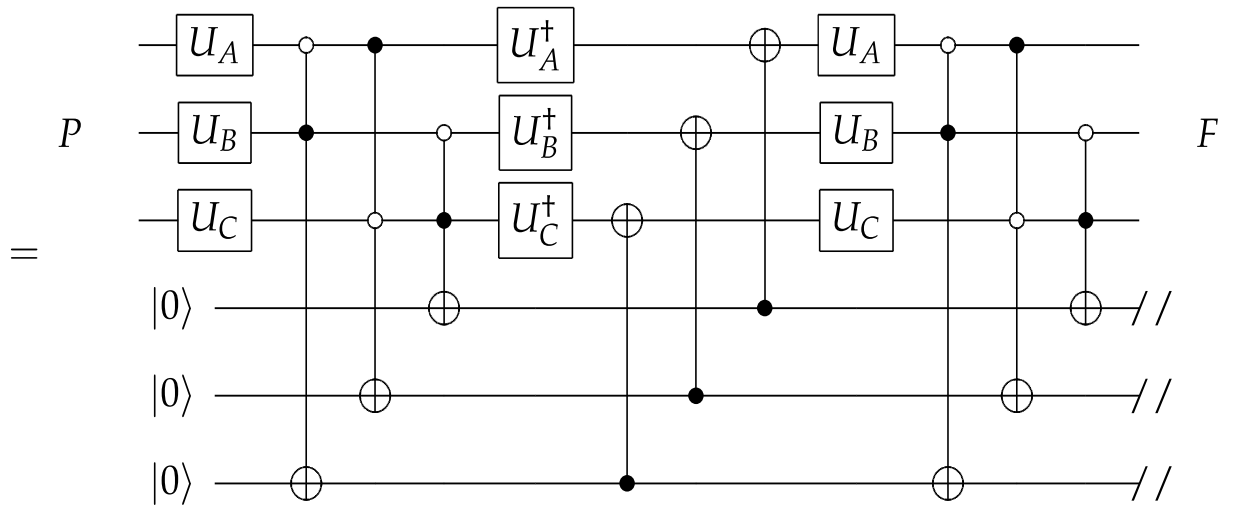


$\Omega(n^2)$

The Swiss process

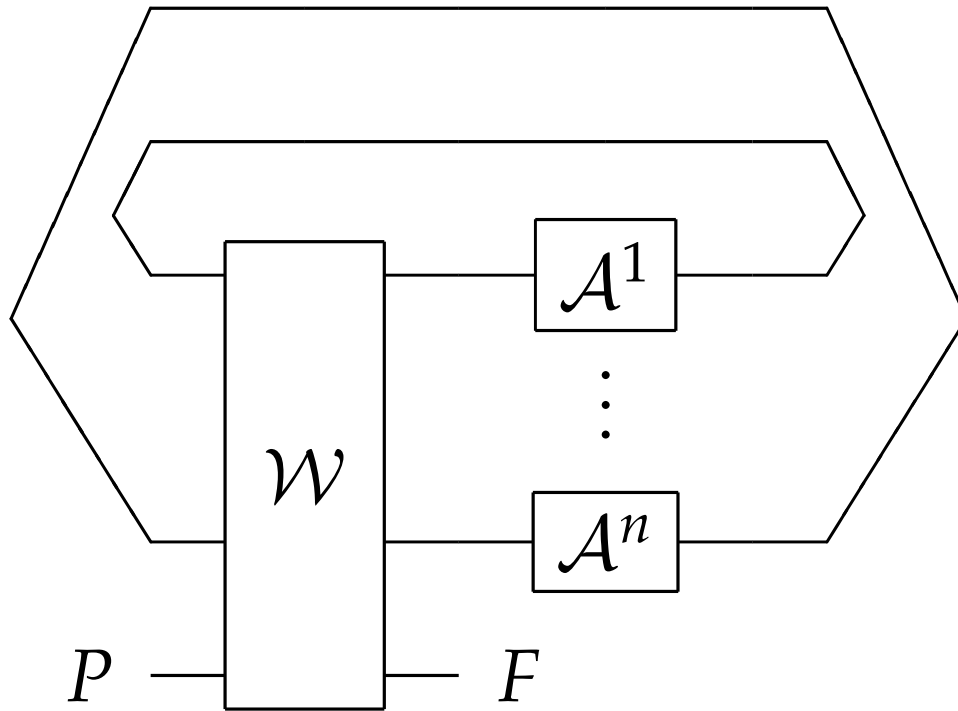


$O(n)$



$\Omega(n)$

A general process

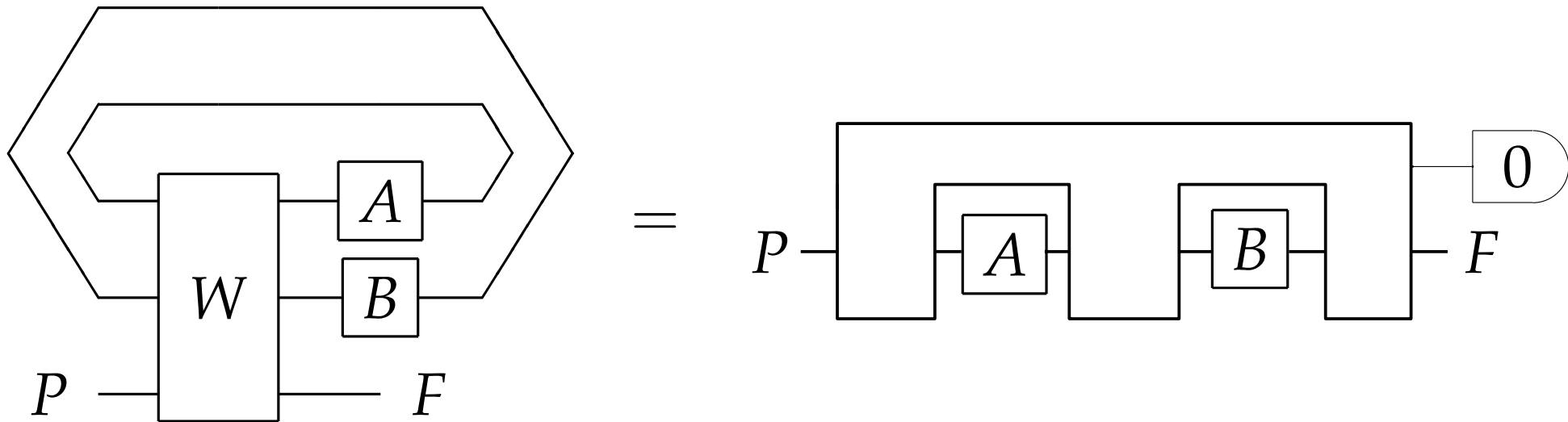


$p_{\text{success}} = \frac{1}{d^{2n}}$, so repeat it $O(d^{2n})$ times

There is room for improvement

Process	Complexity
Switch	$\Omega(n^2)$
Swiss	$\Omega(n)$
General	$O(d^{2n})$

How to post-select optimally?



This is a SDP

$$\max p$$

$$\text{s.t. } L \geq 0$$

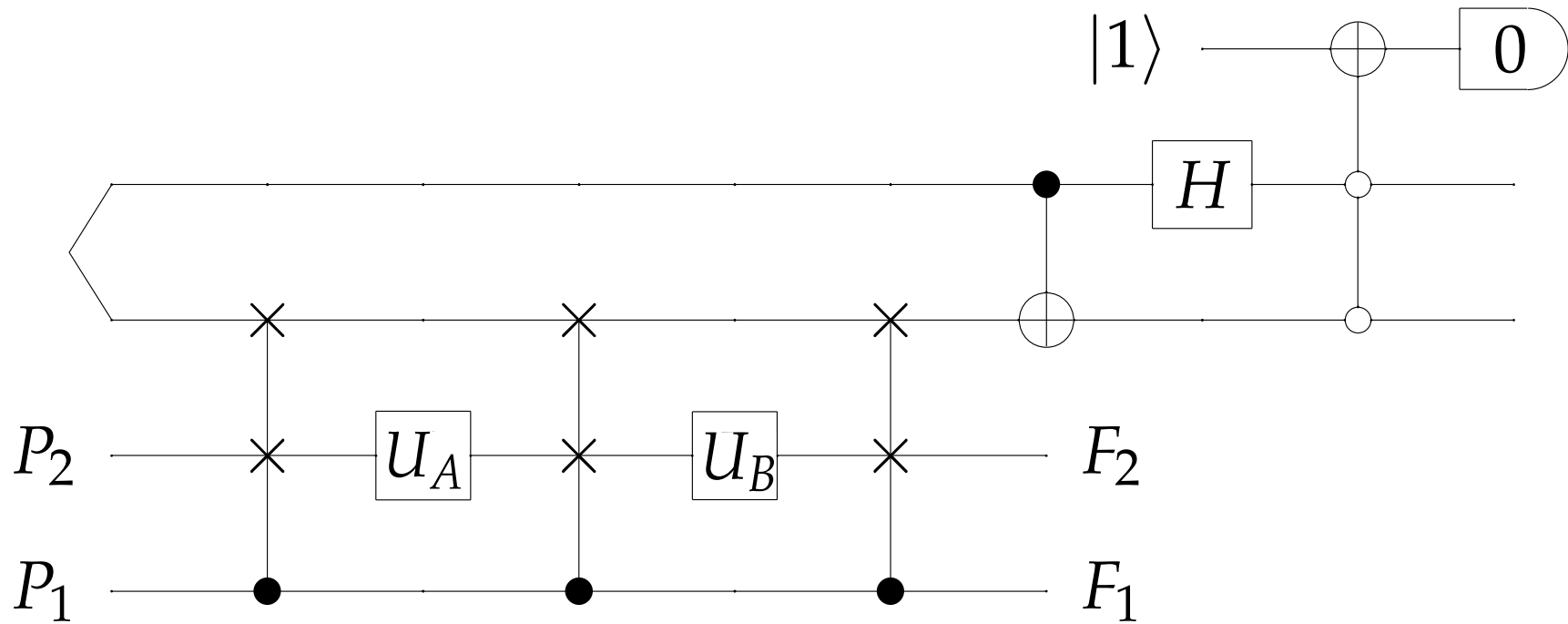
$$F(pW + L) = B_O F(pW + L)$$

$$B_I B_O F(pW + L) = A_O B_I B_O F(pW + L)$$

$$A_I A_O B_I B_O F(pW + L) = P A_I A_O B_I B_O F(pW + L)$$

$$\text{tr}(pW + L) = d_P d_{A_O} d_{B_O}$$

The quantum switch



$$p_{\text{success}} = \frac{1}{d^{2(n-1)}}$$

Challenge

Find a general way to simulate processes
without postselection